

Scott Bennett

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SUMMARY

iOS/Swift Programmer with extensive experience in the Computer/Electronics Industry, including positions as Operations Manager, Project Manager, Sales Manager, Technical Support Specialist, Repair Technician. Strong entrepreneurial skills developed as an owner/operator of a computer sales, service and design company.

SKILLS

Programming: Swift/iOS Software Development, Objective-C, Python, C, JSON, APIs, SDKs, REST
Business: Strategic planning, cost reduction and containment, global and strategic sourcing, troubleshooting and problem solving, inventory control, sales, technical support
Technical: Mobile Development, Project Management, Electrical Engineering

SOFTWARE PROJECTS

FlexiScore - Flexible games score keeping app
Borrowed - Track borrowed items
MediaToDo - Track movies, shows, books to consume
ClubRunner - BlueTooth golf pull cart control
SpeakView - Display visual messages via voice
Golf Card Score Keeper - Digital golf score card

ToolDB - Keep track of items using barcodes
Sentiment Bot - Evaluate employee's mood
Replate - Feed the homeless, Project leader
WunderList 2.0 - ToDo list, Project leader
FoodieFun - Rate food, Project Leader

EXPERIENCE

Freelance iOS Developer 2020 - present
Develop great apps for the iOS, iPadOS and macOS platforms.

Lambda School, CA 2019 - 2020
Teaching Assistant
Taught iOS/Swift using example projects to show programming concepts to students remotely.
Team Leader
Assisted students during training, graded projects, helped with debugging and answered coding questions.
Project Leader
Led/Assisted a group of students to complete a web/mobile application.

Imagine Communications (Digital Rapids), Erlanger, KY 2007 - 2017
Operations Manager
Manufactured and supported high-end custom turnkey servers used in the video distribution industry.
Responsible for Quality Control for hardware assembly and software installations.
Maintained inventory control of thousands of complex computer system parts.
Performed world wide shipping and logistics of completed products.

Expert Services, Florence, KY

1989 - 2007

Owner/Operator

Operated a retail computer sales/service company specializing in graphics and video production.
Managed sales people and assembly/repair technicians.
Setup and executed support contracts for SMB customers.
Created partnerships with foreign manufacturers to distribute products in the US.
Managed development and took to market multiple consumer products.
Performed marketing activities.

Digital Processing Systems, Florence, KY

1996 - 1999

Project Manager

Successfully launched multiple products for the consumer/professional video market.

Technical Support

Supported full line of consumer and professional digital video products worldwide.

EDUCATION

Lambda School

Completed an intensive 6+ month Computer Science & Software Engineering Academy that provided an immersive hands-on curriculum with a track focused on iOS. Through this program I:

- Approached all coding challenges using pair programming.
- Gained hands-on experience with customer user interfaces, code quality, design patterns and testing, to ultimately deploy an app store ready app.
- Completed an iOS deep dive into: Objective-C, Media, and other Apple platforms.
- Engaged Python, algorithms, data structures, graphs, C, and other operating systems.

University of Louisville, J.B. Speed School of Engineering, Louisville, KY

Bachelor of Science, Electrical Engineering

ACTIVITIES

Taught programming class for Boy Scout Merit Badge Challenge.

Adult leader for several Boy Scout high adventure trips, including hiking and sailing.

Golf, SCUBA diving, woodworking, swimming, hiking, camping.